

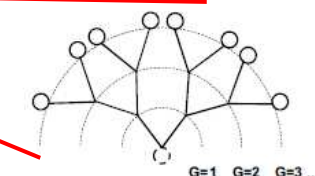
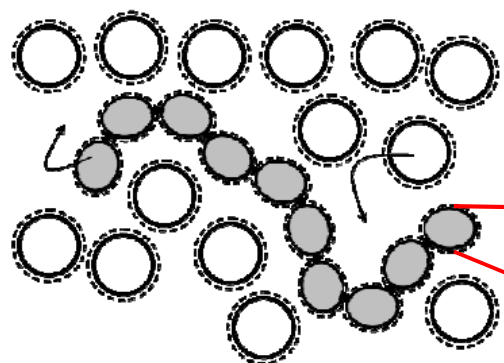
# Meaningful timescales from Monte Carlo simulations of molecular systems: the case of hard disks

Liborio I. Costa

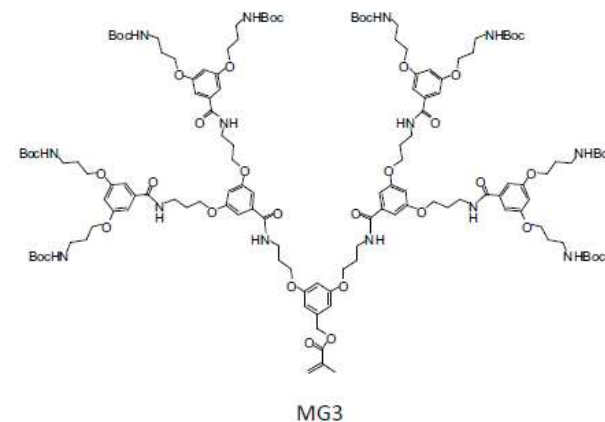
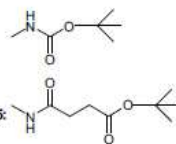
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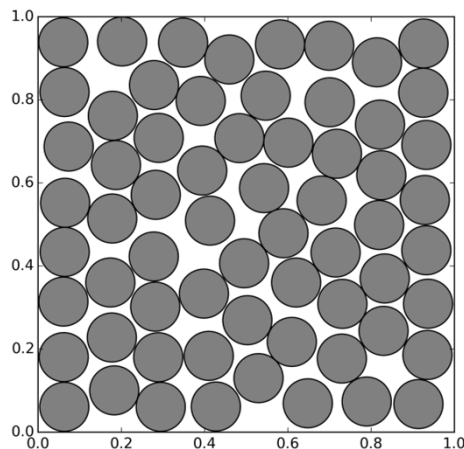
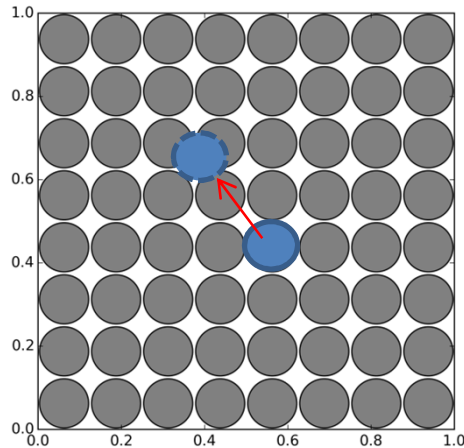
# Meaningful timescales from Monte Carlo simulations of ~~molecular~~ systems: the case of hard disks particle



- ✓ = repeating branching unit
- = focal point
- = terminal group for MG3: (this study)
- = terminal group for for MG4, MG5: (this study)



# Introduction: molecular simulations



Given initial positions,  $\mathbf{r}_i$ , and velocities,  $\mathbf{v}_i$ , at time  $t_0$

- Molecular dynamics

- Newtonian trajectories

- $\mathbf{r}_i$  and  $\mathbf{v}_i$  at any time  $t$

- Static properties
- Dynamics

- Metropolis Monte Carlo

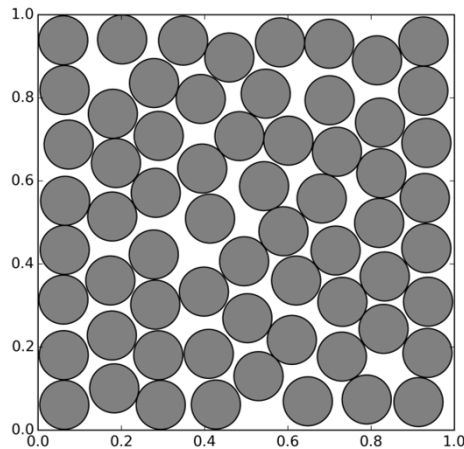
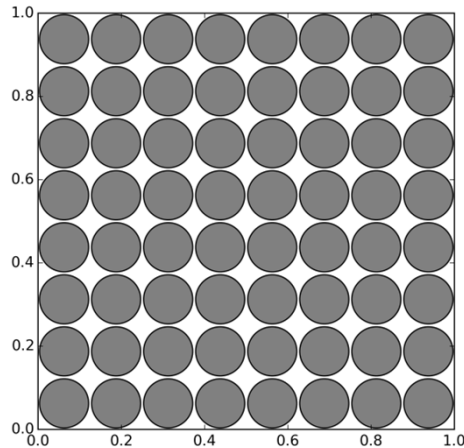
- Stochastic (unphysical) trajectories

- $\mathbf{r}_i$  at "MC time"

- Easier to implement
- Fast convergence to Eq.
- Static properties
- no dynamics, no velocities

MC = no time!

# Introduction: molecular simulations

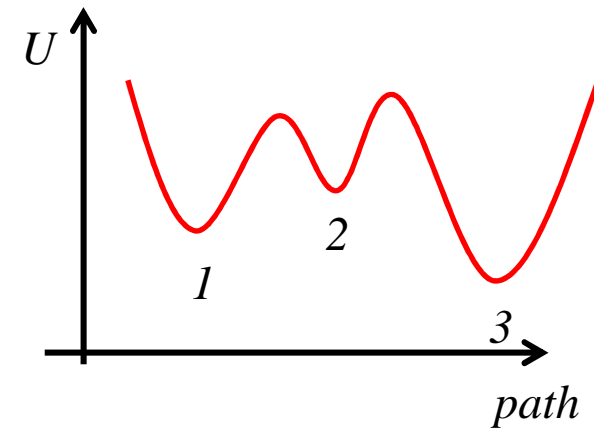


Given initial positions,  $\mathbf{r}_i$ , and velocities,  $\mathbf{v}_i$ , at time  $t_0$

- Molecular dynamics
  - Newtonian trajectories

- $\mathbf{r}_i$  and  $\mathbf{v}_i$  at any time  $t$ 
  - Static properties
  - Dynamics

- Kinetic Monte Carlo



$$\frac{\partial P(t, i)}{\partial t} = \sum_j a_{ji} P(t, j) - \sum_j a_{ij} P(t, i)$$

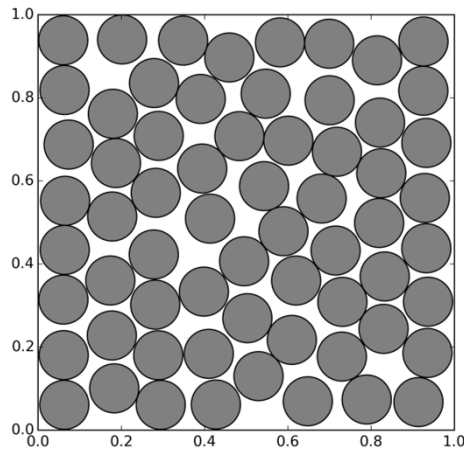
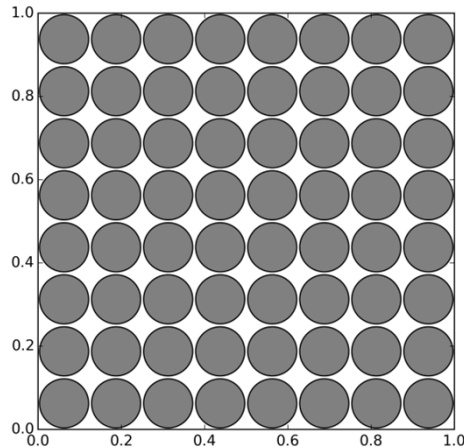
$$\tau = \frac{1}{\sum a} \ln\left(\frac{1}{\zeta}\right)$$

Fichthorn and Weinberg, *Journal of Chemical Physics*, 1991, 95, 1090

Voter in *Radiation Effects in Solids*, Springer, 2005

Henkelman and Jonsson, *The Journal of Chemical Physics*, 2001, 115, 9657.

# Introduction: molecular simulations

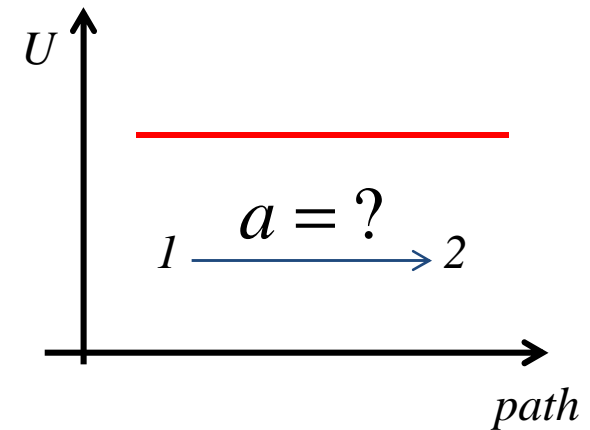


Given initial positions,  $\mathbf{r}_i$ , and velocities,  $\mathbf{v}_i$ , at time  $t_0$

- Molecular dynamics
  - Newtonian trajectories

- Kinetic Monte Carlo
  - Needs discrete  $N^\#$  of states

- $\mathbf{r}_i$  and  $\mathbf{v}_i$  at any time  $t$ 
  - Static properties
  - Dynamics



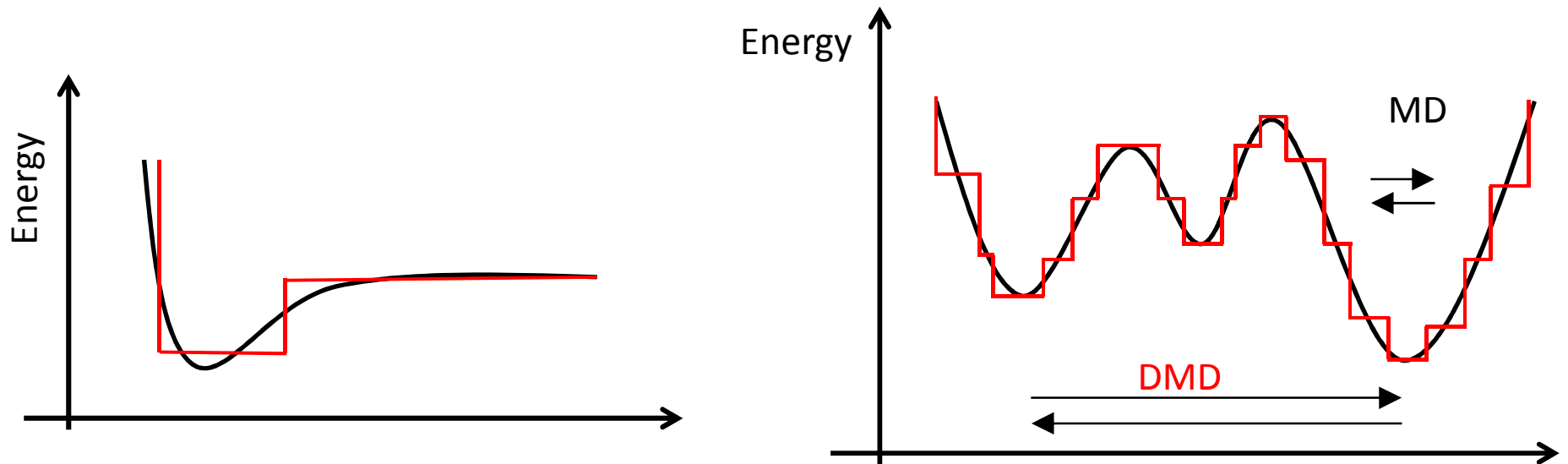
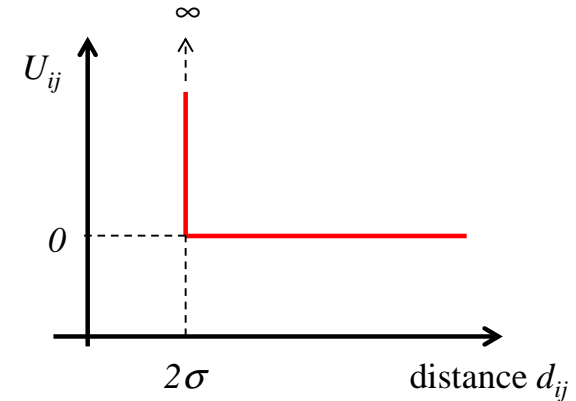
**MD, or MMC  $\rightarrow$  no time!**  
*Is it necessarily true?*

# This work

□ Question: can one construct a MC algorithm providing the «correct» dynamics of a molecular system, e.g., which includes a physically *meaningful timescale*?



□ Easy to generalize to «soft» potentials



# Back to basics

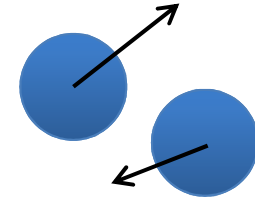
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- Equation of motion for non interacting disks (no collisions)

- displacement of disk  $i$  :  $l_i$

- velocity of disk  $i$  :  $v_i$

$$\frac{dl_i}{dt} = v_i$$

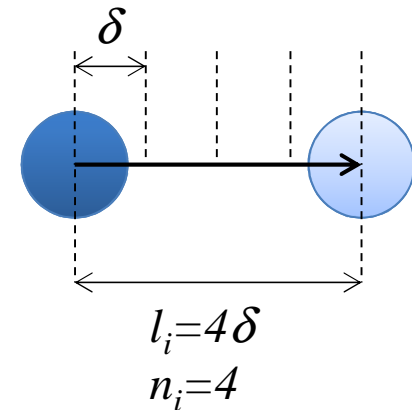


- Let us define a unit of displacement  $\delta$

- displacement:  $n_i = l_i/\delta$

- velocity:  $a_i = v_i/\delta$

$$\frac{dn_i}{dt} = a_i$$



- By discretizing the space, the equations of motion can be written equivalently in terms of numbers  $n_i$  of steps  $\delta$

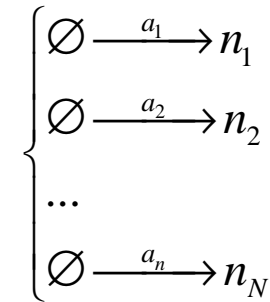
# Motion $\approx$ Chemical reaction network

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- Describes the motion of hard disks

$$\frac{dn_i}{dt} = a_i$$

- Describes the dynamics of a chemical reaction network ( $N$  species) with external source type reactions



- Probability evolution given by the Chemical Master Equation:

$$\frac{\partial P(t, n_1, \dots, n_N)}{\partial t} = \sum_i a_i \left[ P(t, n_1, \dots, n_i - 1, \dots, n_N) - P(t, n_1, \dots, n_i, \dots, n_N) \right]$$

- **Solution of the CME: Stochastic Simulation Algorithm = Kinetic Monte Carlo**

- propensities (transition probabilities)
- time step

$$a_i = v_i / \delta$$

$$\langle \tau \rangle = 1 / \sum a_i = \delta / \sum v_i$$



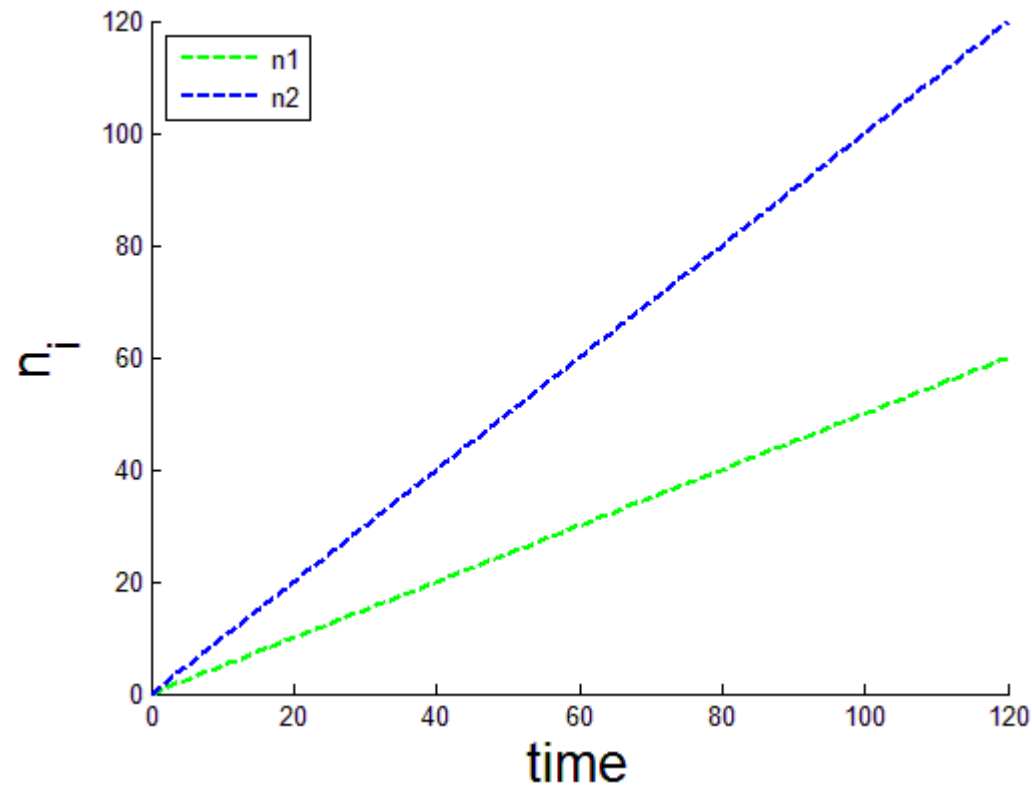
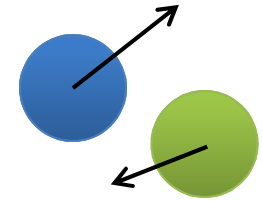
# An example

- Two non interacting disks: deterministic approach

$$\begin{cases} \frac{dl_1}{dt} = v_1 = 5 \\ \frac{dl_2}{dt} = v_2 = 10 \end{cases}$$

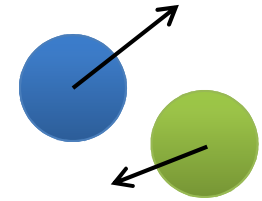


$$\begin{cases} \frac{dn_1}{dt} = a_1 \\ \frac{dn_2}{dt} = a_2 \end{cases}$$



# An example

## □ SSA-Algorithm



$$\begin{cases} \frac{dn_1}{dt} = a_1 \\ \frac{dn_2}{dt} = a_2 \end{cases}$$

**while**  $t < t_{end}$

draw a random numbers  $r_1$

propensities  $a_i \leftarrow v_i / \delta$

sample the disk  $\mu$  to be displaced with probability =  $a_i$

$$\sum_{i=1}^{\mu-1} a_i < r_1 \sum_{i=1}^N a_i \leq \sum_{i=i}^{\mu} a_i$$

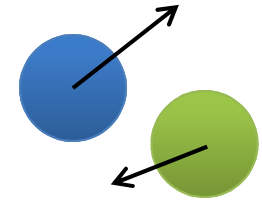
update:  $n_{\mu} \leftarrow n_{\mu} + 1$

time step =  $\tau = \left( \sum_{i=1}^N a_i \right)^{-1}$

$t \leftarrow t + \tau$

# An example

## □ SSA-Algorithm



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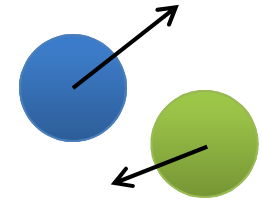
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# An example

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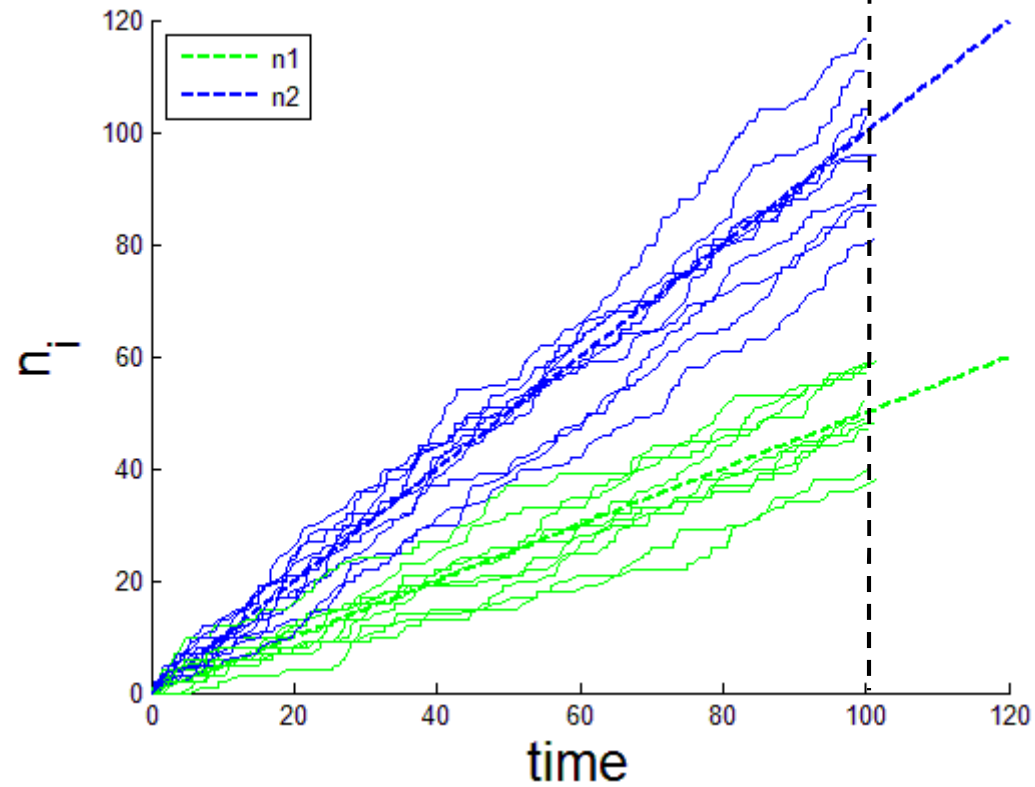
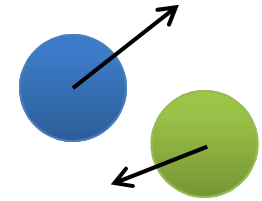
time step =  $\tau = \left( \sum_{i=1}^N a_i \right)^{-1}$

$t \leftarrow t + \tau$

# An example

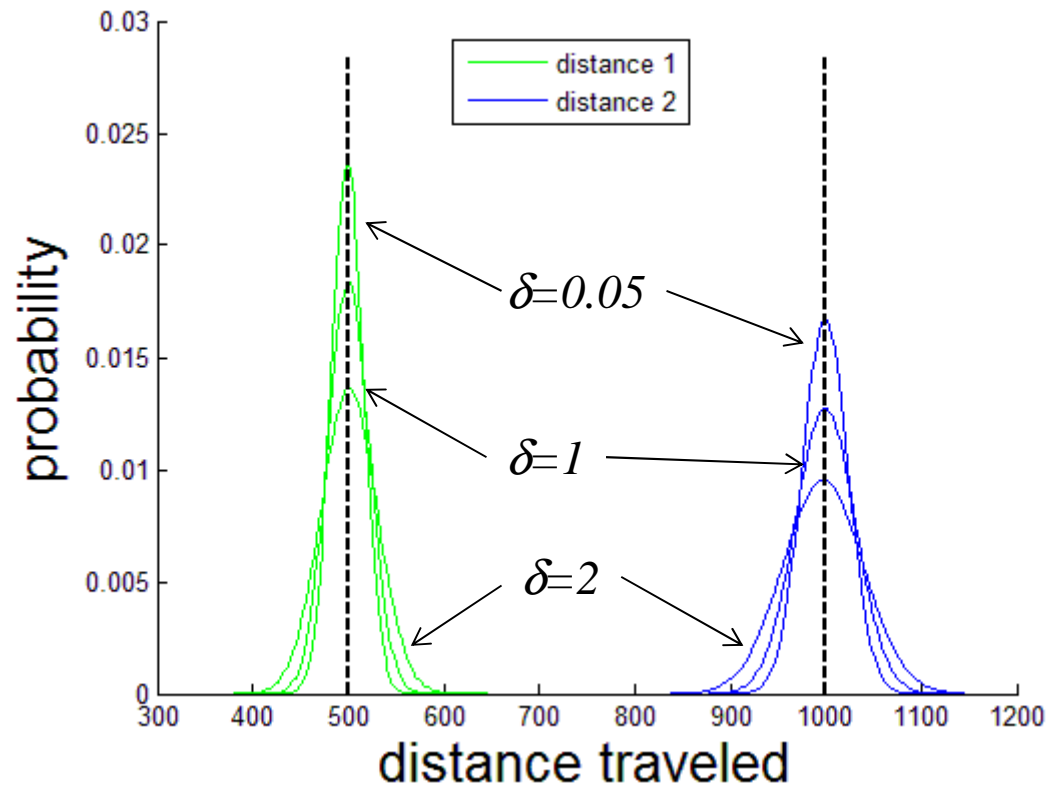
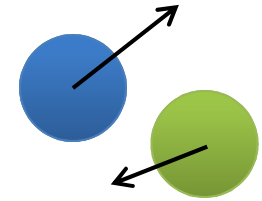
- Distance traveled by disk  $i$ :

$$\langle l_i(t^*) \rangle = \delta \langle n_i(t^*) \rangle$$



# An example

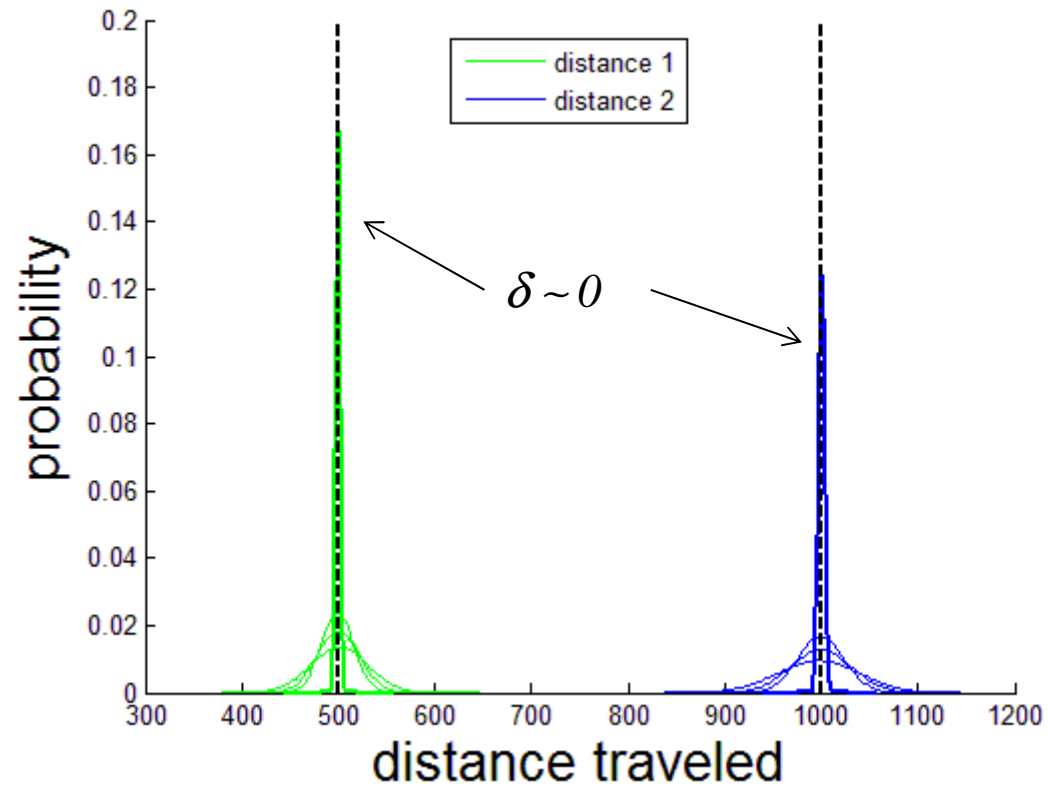
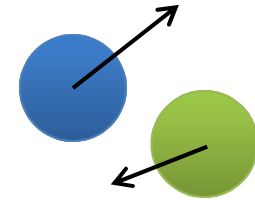
- Distribution probability for  $l_i(t^*) = \delta n_i(t^*)$



# An example

□ for  $\delta \rightarrow 0$

- $l_i(t^*)$  converges to the deterministic solution



# In short:

---

□ A MCMC algorithm can be constructed as a KMC with:

- propensities  $\sim v_i$
- particle displacements parallel to their velocities



- established a link between MC time step  $\tau$  and physical time
- convergence to deterministic dynamics as  $\delta \rightarrow 0$

□ Stochastic counterpart of MD: Monte Carlo Molecular Dynamics (MCMD)

□ What is missing?

- Avoiding the space discretization (fixed  $\delta$ )
- Taking collision events into account



# MCMD Algorithm

**while**  $t < t_{end}$

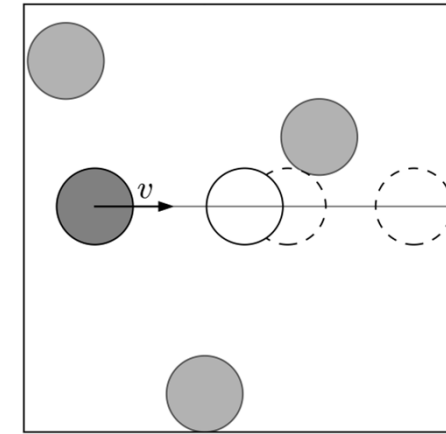
draw two random numbers  $r_1, r_2$

step size  $\leftarrow r_1 \delta$

Propensities  $a_i \leftarrow v_i / r_1 \delta$

sample the disk  $\mu$  to be displaced  $\leftarrow \sum_{i=1}^{\mu-1} a_i < r_2 \sum_{i=1}^N a_i \leq \sum_{i=1}^{\mu} a_i$

Sampling



# MCMD Algorithm

**while**  $t < t_{end}$

draw two random numbers  $r_1, r_2$

step size  $\leftarrow r_1 \delta$

Propensities  $a_i \leftarrow v_i / r_1 \delta$

sample the disk  $\mu$  to be displaced  $\leftarrow \sum_{i=1}^{\mu-1} a_i < r_2 \sum_{i=1}^N a_i \leq \sum_{i=1}^{\mu} a_i$

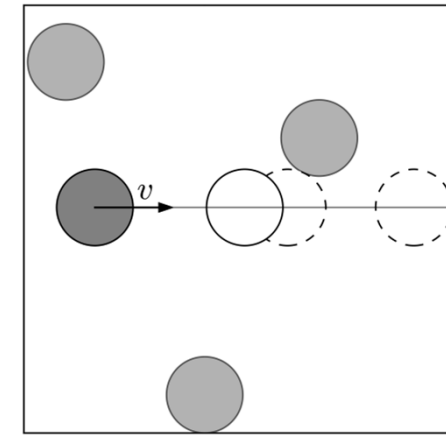
**if**  $r_1 \delta < \min(\delta_{wall}, \delta_{pair})$  there are no collisions

$$x_{\mu} \leftarrow x_{\mu} + r_1 \delta v_{\mu x} / v_{\mu}$$

$$y_{\mu} \leftarrow y_{\mu} + r_1 \delta v_{\mu y} / v_{\mu}$$

$$\tau = \left( \sum_{i=1}^N a_i \right)^{-1}$$

## Displacement



# MCMD Algorithm

**while**  $t < t_{end}$

draw two random numbers  $r_1, r_2$

step size  $\leftarrow r_1 \delta$

Propensities  $a_i \leftarrow v_i / r_1 \delta$

sample the disk  $\mu$  to be displaced  $\leftarrow \sum_{i=1}^{\mu-1} a_i < r_2 \sum_{i=1}^N a_i \leq \sum_{i=1}^{\mu} a_i$

**if**  $r_1 \delta < \min(\delta_{wall}, \delta_{pair})$  there are no collisions

$$x_{\mu} \leftarrow x_{\mu} + r_1 \delta v_{\mu x} / v_{\mu}$$

$$y_{\mu} \leftarrow y_{\mu} + r_1 \delta v_{\mu y} / v_{\mu}$$

$$\tau = \left( \sum_{i=1}^N a_i \right)^{-1}$$

**else** there is a collision

$$x_{\mu} \leftarrow x_{\mu} + \min(\delta_{wall}, \delta_{pair}) v_{\mu x} / v_{\mu}$$

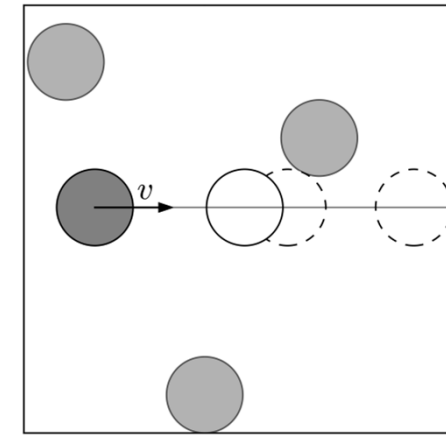
$$y_{\mu} \leftarrow y_{\mu} + \min(\delta_{wall}, \delta_{pair}) v_{\mu y} / v_{\mu}$$

$$\tau = \min(\delta_{wall}, \delta_{pair}) \left( \sum_{i=1}^N v_i \right)^{-1}$$

update the velocities to post-collision values

$t \leftarrow t + \tau$

“Kill” the Markov Chain



# MCMD Algorithm

**while**  $t < t_{end}$

draw two random numbers  $r_1, r_2$

step size  $\leftarrow r_1 \delta$

Propensities  $a_i \leftarrow v_i / r_1 \delta$

sample the disk  $\mu$  to be displaced  $\leftarrow \sum_{i=1}^{\mu-1} a_i < r_2 \sum_{i=1}^N a_i \leq \sum_{i=1}^{\mu} a_i$

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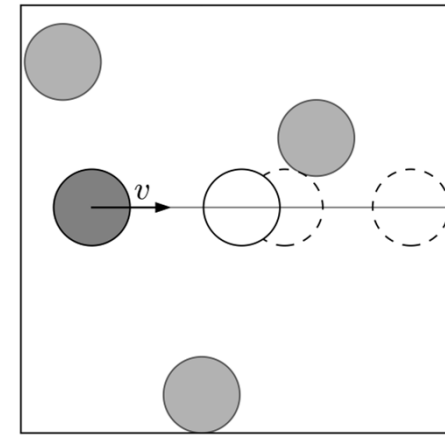
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update the velocities to post-collision values

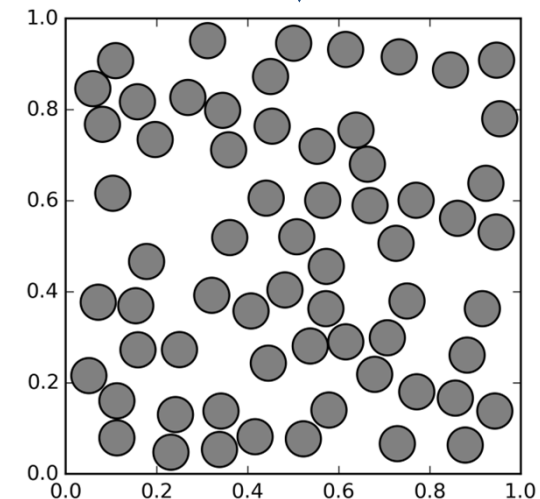
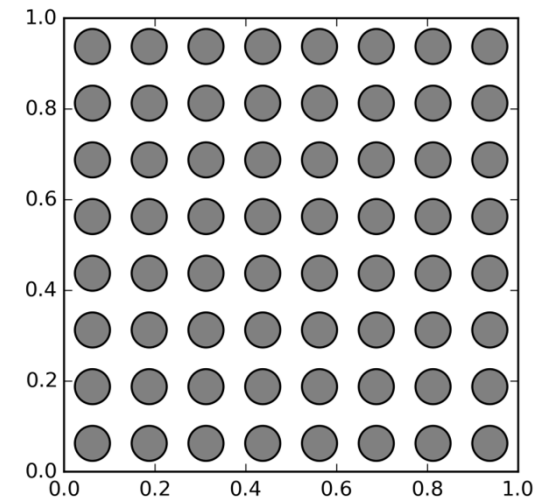
$t \leftarrow t + \tau$

Time advance



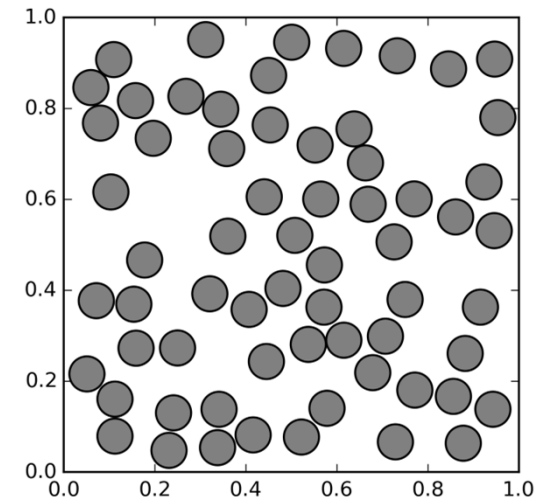
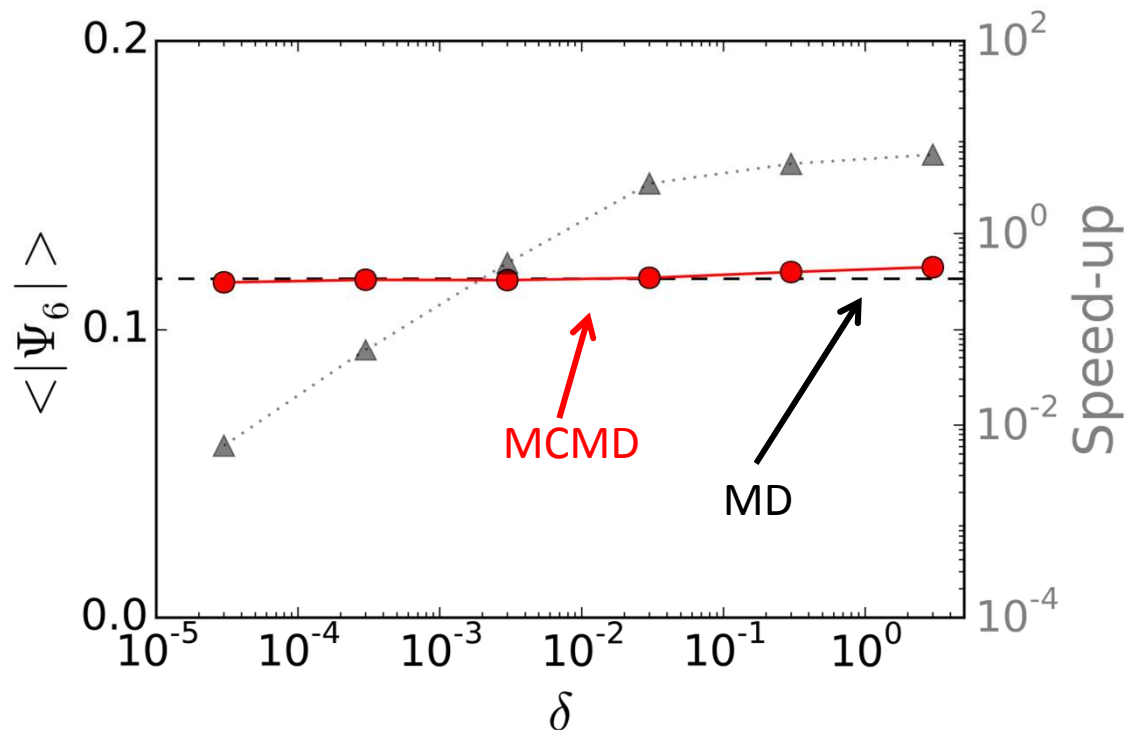
# Simulations

- Microcanonical ensemble ( $NVE$ )
- $N = 64$  in a rigid square box ( $m = 1$ )
- density  $\eta = 0.3$  (liquid)
- $E_k/N = 10^{-4}$
- Compare runs with MD and MCMD
- Each run starts from
  - square lattice (**non-equilibrium**)
  - velocities sampled from uniform distr. (**non-eq.**)
- Equilibration  $> 200\tau_R$
- Sampling every  $\Delta t = 1$  for  $> 1000\tau_R$



# Validation vs. MD: Static properties

- Mean value of  $\langle |\Psi_6| \rangle$
- Speed-up

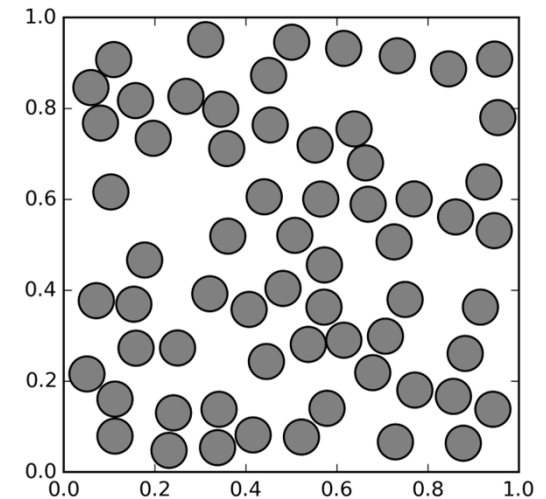
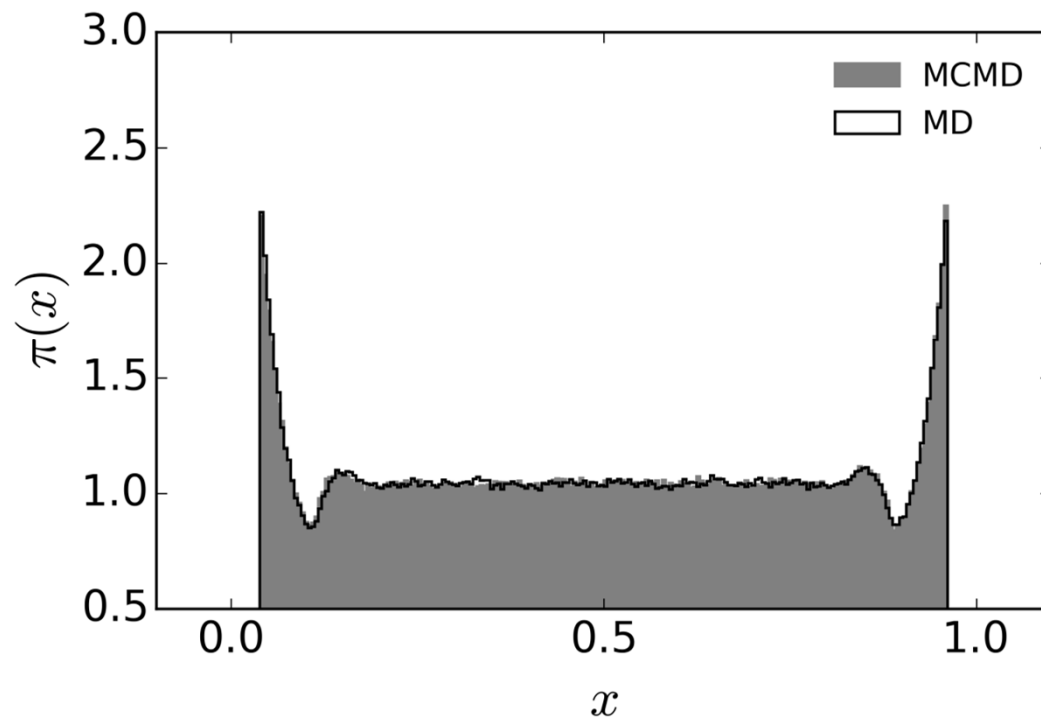


$$\psi_{6,j} = \frac{1}{N_{br,j}} \sum_{l=1}^{N_{br,j}} e^{(6i\phi_{jl})}$$

$$|\Psi_6| = \left| \frac{1}{N} \sum_{j=1}^N \psi_{6,j} \right|$$

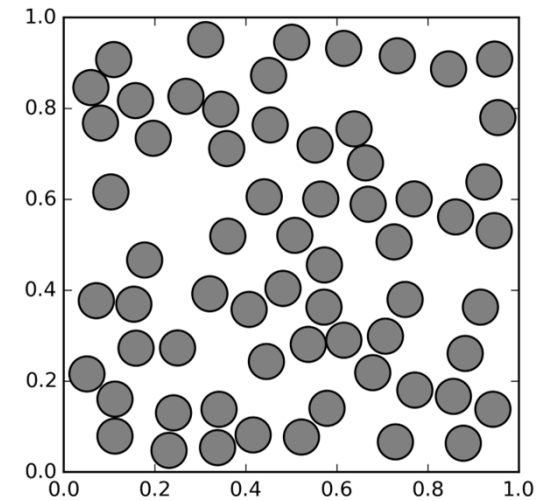
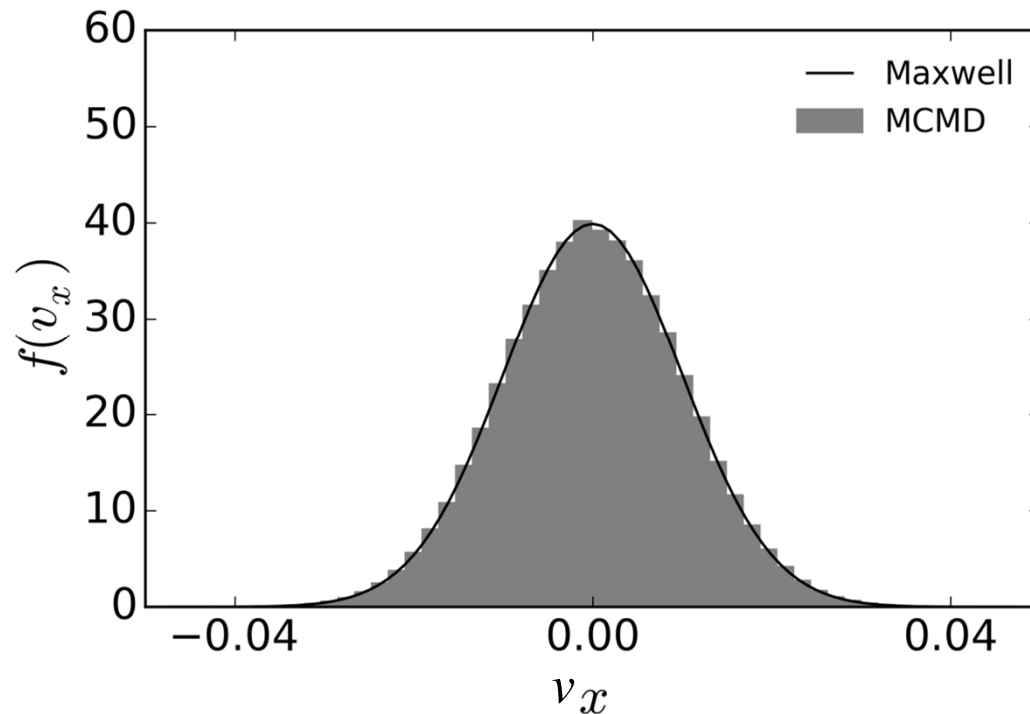
# Validation vs. MD: Static properties

- Position probability distributions
  - Excluded volume (depletion interactions)
  - Non-uniform distribution
  - ( $\delta = 10^{-3}$ , 1 run for  $> 35000 \tau_R$ )



# Validation vs. MD: Static properties

- Velocity distribution
  - Matches Maxwell distribution
  - Not accessible from standard MC (req. independent sampling)



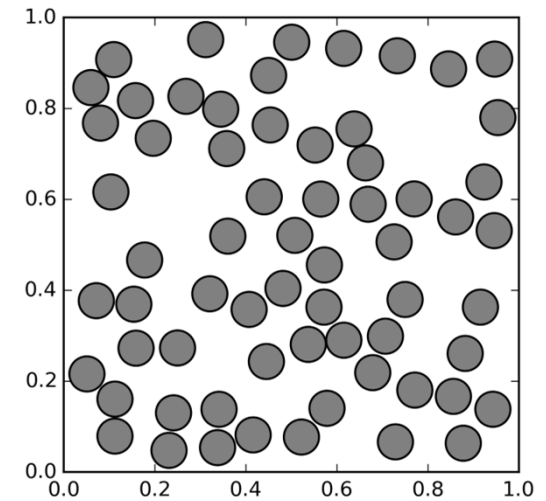
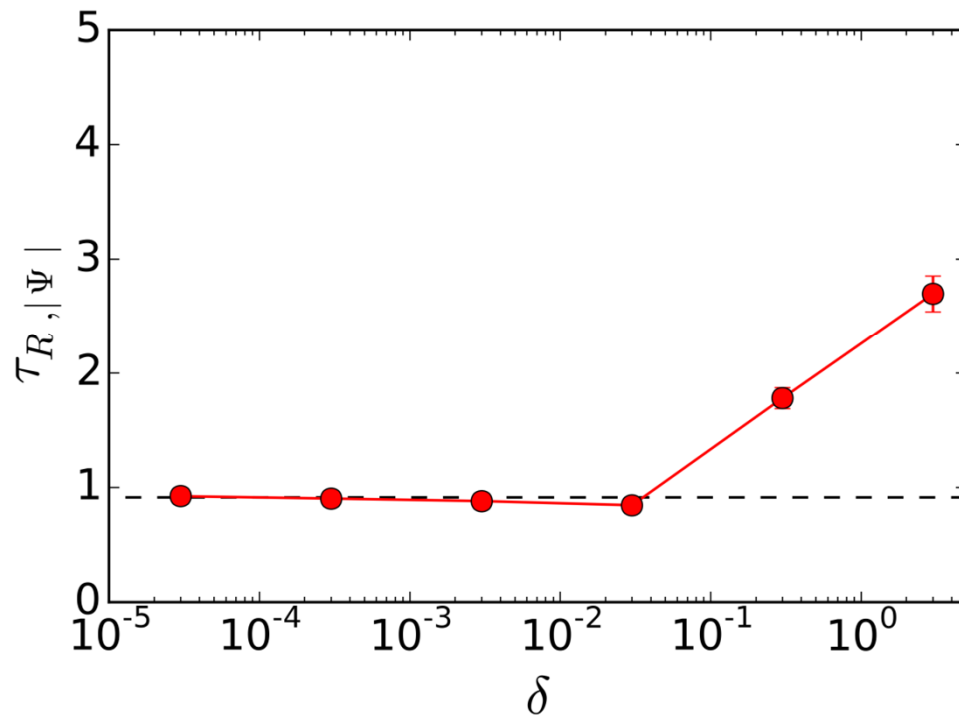


# Validation vs. MD: Dynamics

- Relaxation time of order parameter

$$C_{\Psi_6}(t) = \frac{\langle |\Psi_6(t_0)| |\Psi_6(t_0+t)| \rangle - \langle |\Psi_6| \rangle^2}{\langle |\Psi_6|^2 \rangle - \langle |\Psi_6| \rangle^2}$$

$$C_{\Psi_6}(\tau_R) = \frac{1}{e}$$

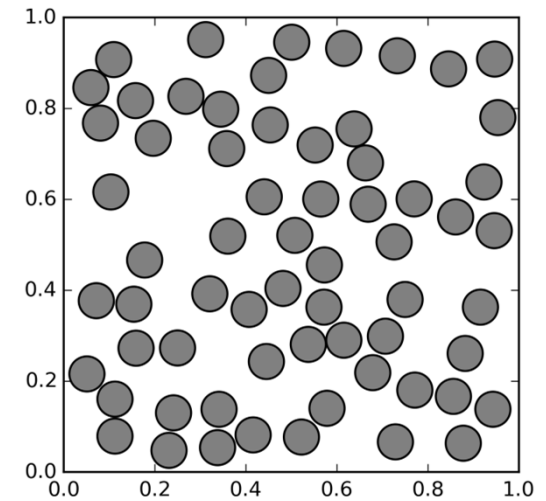
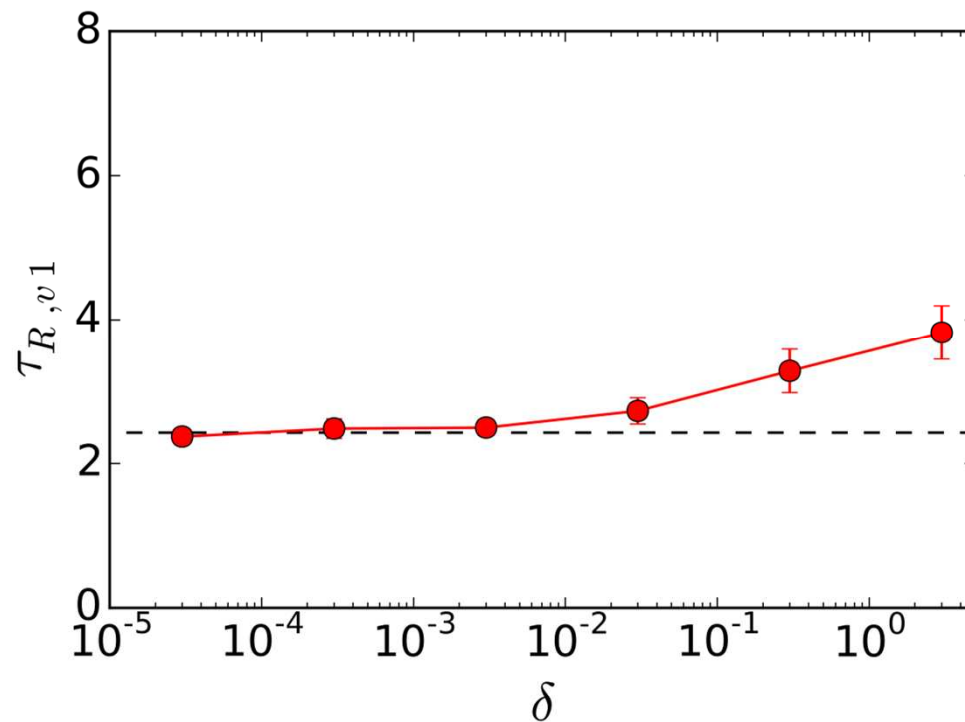


# Validation vs. MD: Dynamics

- Relaxation time of disk-1 velocity

$$C_{v_1}(t) = \frac{\langle v_1(t_0)v_1(t_0+t) \rangle}{\langle v_1^2 \rangle}$$

$$C_{v_1}(\tau_R) = \frac{1}{e}$$



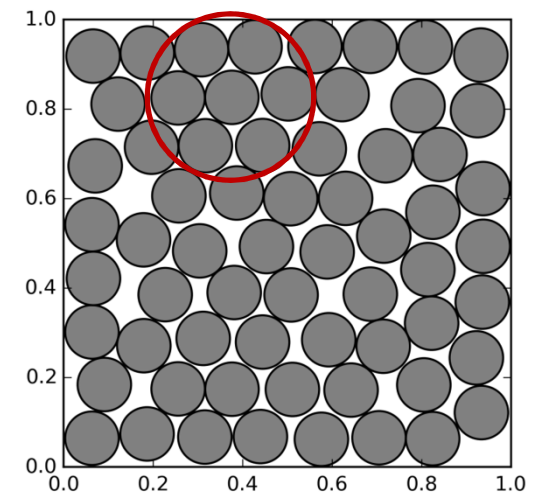
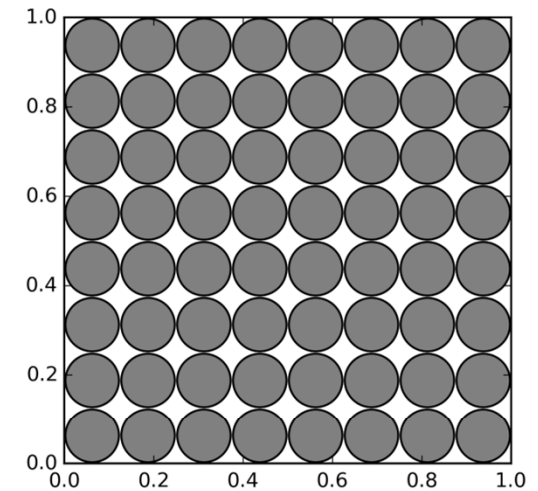
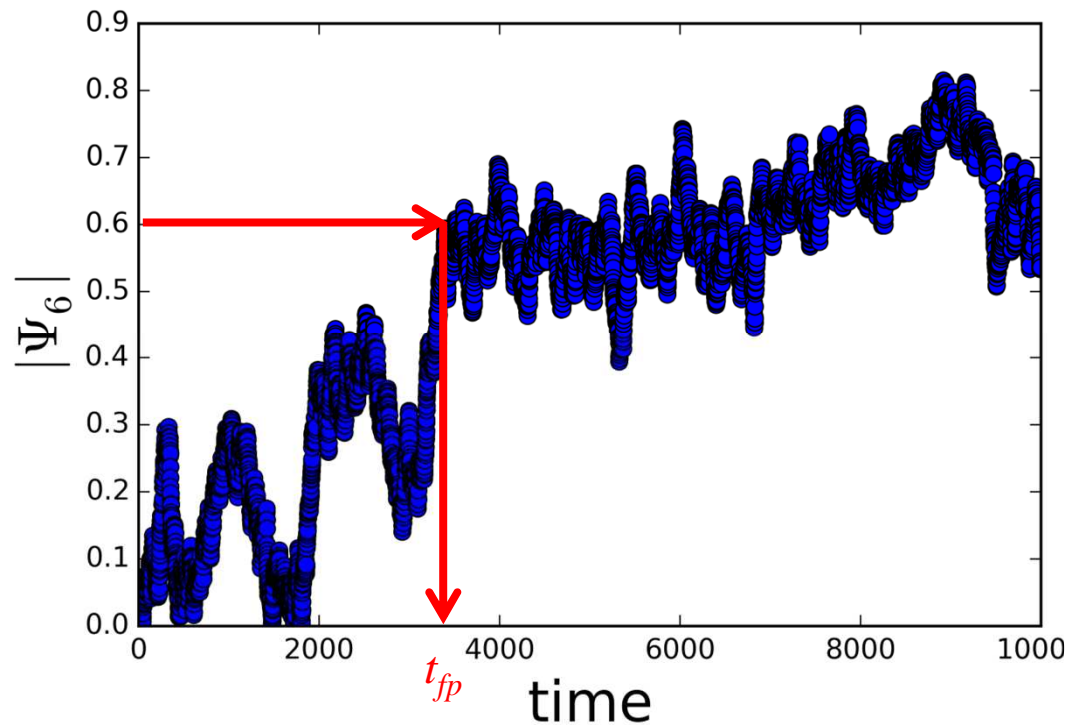
MCMD

MD

# Validation: Non Equilibrium Dynamics

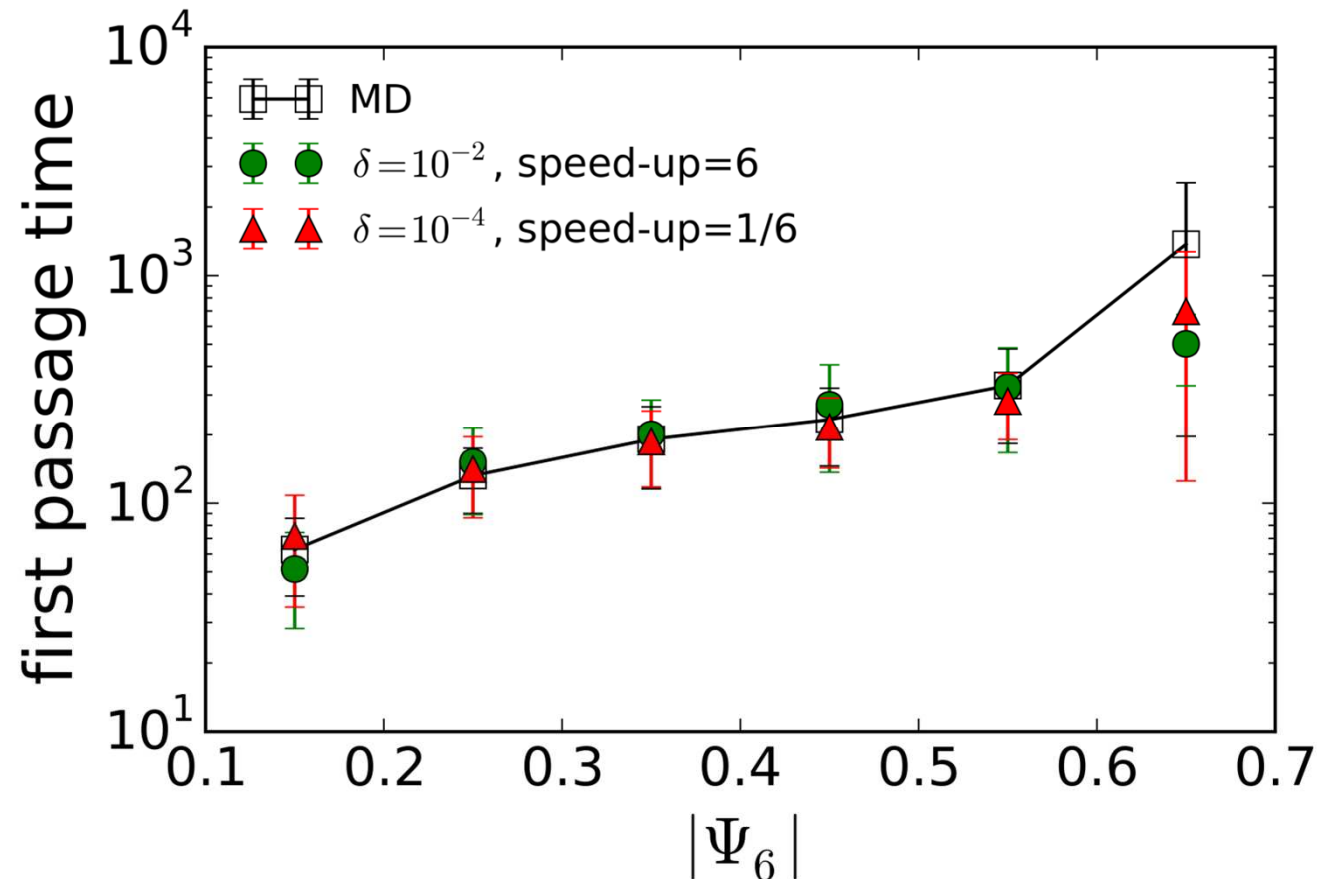
- $N = 64$
- density  $\eta = 0.72$  (region of sol-liq transition)
- $E_k/N = 10^{-5}$

□ A First-Passage time Problem



# Validation: Non Equilibrium Dynamics

- First passage time



- Good agreement with MD (at comparable computational time)

# Summary

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□ For hard-core interactions:

□ Atom sampling proportional to  $v$  and displacement parallel to  $v$



▪ (*Rejection free*) MC algorithm with meaningful timescales

▪ Access to velocity distribution (*as output*)

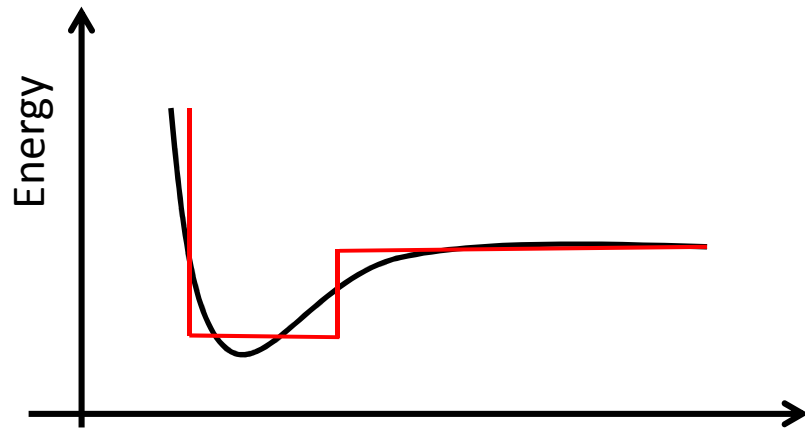
▪ The algorithm is as simple as a basic MC, but is «velocity driven»

# Summary

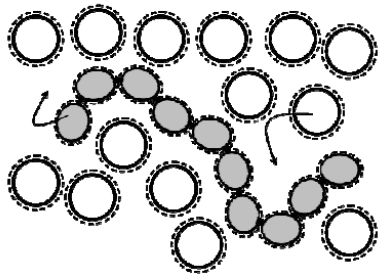
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## □ Future work:

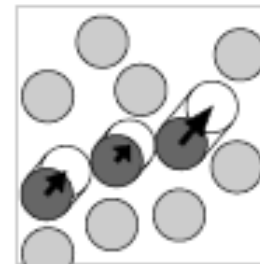
- validation at larger number of particles (pbc)
- «soft» potentials



- polymers



- «event chain» with  $\langle \tau \rangle = 1/\sum a_i$



Bernard et al, *Phys. Rev. E*, 80, 2009

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