

Due on Monday, March 1st.

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In this problem set, we consider only ‘standard’ Lorentz boosts, i.e, we only consider frames that are coincident at the common zero time, and have relative velocities in the common x direction.

Frame $\tilde{\Sigma}$ moves with velocity $v\hat{i}$ with respect to frame Σ . Here \hat{i} is the unit vector along the common x, \tilde{x} direction. Measurements of the same event from the two frames, (x, y, z, t) and $(\tilde{x}, \tilde{y}, \tilde{z}, \tilde{t})$, are related by the LT

$$\tilde{x} = \gamma_v(x - vt) ; \quad \tilde{y} = y ; \quad \tilde{z} = z ; \quad \tilde{t} = \gamma_v(t - vx/c^2) .$$

1. (a) [5 pts.] Using the LT, derive algebraically the invariance

$$c^2\tilde{t}^2 - \tilde{x}^2 - \tilde{y}^2 - \tilde{z}^2 = c^2t^2 - x^2 - y^2 - z^2 .$$

(In class we derived the LT from the invariance.)

- (b) [1 pt.] Write down the inverse LT, i.e., (x, y, z, t) in terms of $(\tilde{x}, \tilde{y}, \tilde{z}, \tilde{t})$, using the fact that frame Σ moves with velocity $-v\hat{i}$ with respect to frame $\tilde{\Sigma}$.
- (c) [5 pts.] Invert the LT algebraically to find the inverse LT, i.e., determine (x, y, z, t) in terms of $(\tilde{x}, \tilde{y}, \tilde{z}, \tilde{t})$ algebraically.
- (d) [3 pts.] Two events have coordinates

$$\begin{aligned} (x_1, 0, 0, t_1) \quad \text{and} \quad (x_2, 0, 0, t_2) \quad \text{in the } \Sigma \text{ frame;} \\ (\tilde{x}_1, 0, 0, \tilde{t}_1) \quad \text{and} \quad (\tilde{x}_2, 0, 0, \tilde{t}_2) \quad \text{in the } \tilde{\Sigma} \text{ frame.} \end{aligned}$$

If $\tilde{x}_1 = \tilde{x}_2 = \tilde{X}$, what is the proper time interval between the two events? Explain why.

Relate the time interval between the two events as measured in frame Σ with the time interval as measured in frame $\tilde{\Sigma}$.

- (e) [6 pts.] In the Σ frame, the points A and B are fixed and have spatial coordinates

$$(x_A = L, y_A = 0, z_A = 0) \quad \text{and} \quad (x_B = 4L, y_B = 4L, z_B = 0) .$$

Find the time it takes for a light pulse emitted from point A to reach point B , as measured in frame Σ and as measured in frame $\tilde{\Sigma}$. If you use the LT, specify clearly which events you are using it for.

Is the time measured in one of the frames a *proper* time interval? Explain, which frame, or why not.

- (f) [**5 pts.**] In the Σ frame, two events occur at times $t_1 = \frac{L}{c}$ and $t_2 = \frac{L}{2c}$, and have spatial coordinates

$$(x_1 = 3L, y_1 = 0, z_1 = 0) \quad \text{and} \quad (x_2 = L, y_2 = d, z_2 = 0)$$

respectively. What is the speed v if the two events are found to be simultaneous in frame $\tilde{\Sigma}$?

2. Let's omit the perpendicular directions (y, y', z, z') .

Using the rapidity $\phi = \tanh^{-1}(v/c)$, the LT can be written as

$$\begin{pmatrix} ct \\ \tilde{x} \end{pmatrix} = \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix} \begin{pmatrix} ct \\ x \end{pmatrix} = \Lambda(\phi) \begin{pmatrix} ct \\ x \end{pmatrix}$$

- (a) [**3 pts.**] Show that two successive LT's, with rapidities ϕ_1 and ϕ_2 , result in a LT of rapidity $\phi_1 + \phi_2$. In other words, show via matrix multiplication that $\Lambda(\phi_1)\Lambda(\phi_2) = \Lambda(\phi_1 + \phi_2)$.
- (b) [**4 pts.**] The velocities corresponding to rapidities ϕ_1 and ϕ_2 are v_1 and v_2 respectively. Find the velocity corresponding to $\phi_1 + \phi_2$, in terms of v_1 and v_2 . How should we interpret this velocity?
- (c) [**3 pts.**] The LT for rapidity $-\phi$ should be the inverse of the LT for rapidity ϕ , i.e., we should have $\Lambda(-\phi) = [\Lambda(\phi)]^{-1}$. Show by matrix multiplication that $\Lambda(-\phi)\Lambda(\phi)$ is indeed the identity matrix.
- (d) [**6 pts.**] Show that the set of Lorentz boosts in the x direction, represented by the matrices Λ , form a group under successive application (i.e., under matrix multiplication).
- (e) [**2 pts.**] Is this group (Lorentz boosts in the same direction) abelian or non-abelian? Explain why.
- (f) [**4 pts.**] Remember that rotation matrices are orthogonal. Check whether the Λ matrices are orthogonal. Explain why, or why not, in terms of an invariant.
- (g) [**3 pts.**] Remember that rotation matrices have unit determinant. Check whether the Lorentz boost matrices Λ have unit determinant.