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# ~~Michelson-Morley~~ The MICHELSON-MORLEY EXPERIMENT

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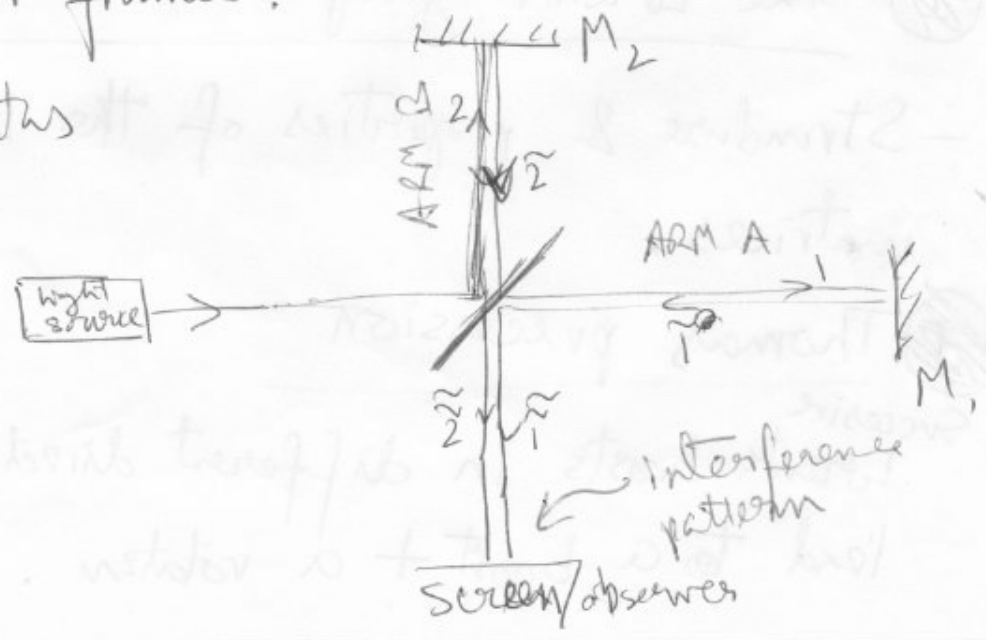
- In the 19th century, light was ~~thought~~ thought to be ~~the~~ vibrations of an all-pervasive medium, called ETHER.

- If the earth moves w.r.t. ETHER, light should have different speeds in different directions.

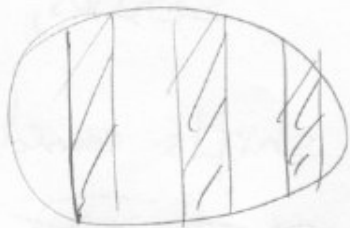
- Michelson-Morley ~~exp~~ apparatus attempted to measure this effect, and found a NULL result.

- ~~Correct~~ <sup>Correct</sup> conclusion/interpretation: there is no ether. Light speed is the same in ~~all~~ all frames.

- Apparatus



\* Ideal: if light beams  $\vec{1}$  and  $\vec{2}$  ~~are~~ are exactly in phase, constructive interference. If exactly out of phase, destructive interference. In practice, interference fringes due to slight misalignment (not exact rays):



If length ~~of~~ of one arm is changed, fringes shifted.

Change by one wavelength/cycle  $\rightarrow$  shift by one fringe.

\* Ether interpretation. Imagine earth's motion thru ether along arm A direction. Then speed of light is  $c+v$  in one direction &  $c-v$  in the other direction. (Now known to be incorrect)

$$\tau_A = \frac{l}{c+v} + \frac{l}{c-v} = \frac{2l}{c} \left( \frac{1}{1 - v^2/c^2} \right)$$



As seen from ether, the B path length is  $2 \sqrt{l^2 + \left(\frac{v t_B}{2}\right)^2}$

$$\Rightarrow \tau_B = \frac{2 \sqrt{l^2 + \left(\frac{v t_B}{2}\right)^2}}{c}$$

(6c)

$$\Rightarrow \tau_B = \frac{2l}{c} \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$\Rightarrow \tau_A - \tau_B = \frac{2l}{c} \left( \frac{1}{1 - \frac{v^2}{c^2}} - \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} \right)$$

$$\approx \frac{2l}{c} \left( \frac{v^2}{c^2} \right)$$

using binomial series,  $v \ll c$

$\Rightarrow$  expected # of fringe shifts caused

by time difference

If distance diff.  $\Rightarrow$  shift by one fringe.

$$\approx \frac{c(\tau_A - \tau_B)}{\lambda} = \frac{c}{\lambda} \cdot \frac{2l}{c} \left( \frac{v^2}{c^2} \right) = \frac{2l}{\lambda} \left( \frac{v^2}{c^2} \right)$$

Compare with rotated apparatus: B in

the direction of earth's motion: expect

fringe shift in opposite direction.

~~Thus~~ This fringe shift expected

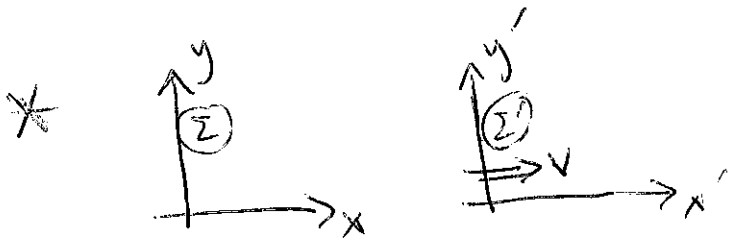
$$\text{between two orientations} = \frac{2l}{\lambda} \left( \frac{v^2}{c^2} \right)$$

$\approx 0.4$  in their apparatus.

RESULT: Not observed. Conclusion:

no ether, no preferred frame

(4)



Standard config;  
or standard boost;

$\Sigma'$  moves in common  $x, x'$  direction, with velocity  $v$  relative to  $\Sigma$ . Watches synchronized ( $t = t' = 0$ ) at instant when  $\Sigma, \Sigma'$  are coincident.

\* LT for standard boost:

$$x' = \gamma_v (x - vt) \quad y' = y \quad z' = z$$

$$t' = \gamma_v (t - vx/c^2)$$

OR

$$\begin{pmatrix} ct' \\ x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} \gamma_v & -\frac{v}{c}\gamma_v & 0 & 0 \\ -\frac{v}{c}\gamma_v & \gamma_v & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} ct \\ x \\ y \\ z \end{pmatrix}$$

\* Inverse LT:  $\Sigma$  moves with velocity  $-v$  relative to  $\Sigma'$ . So

$$x = \gamma_v (x' + vt') \quad y = y' \quad z = z'$$

$$t = \gamma_v (t' + vx'/c^2)$$

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→ can obtain inverse LT by algebraically solving

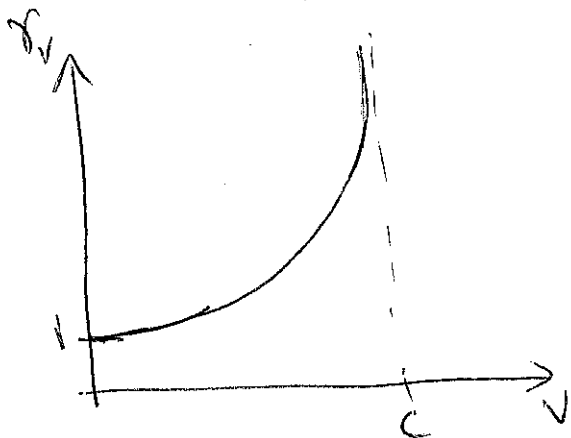
LT.

$$\begin{pmatrix} ct \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \gamma_v & +\frac{v}{c}\gamma_v & 0 & 0 \\ +\frac{v}{c}\gamma_v & \gamma_v & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} ct' \\ x' \\ y' \\ z' \end{pmatrix}$$

→ can obtain inverse LT matrix by INVERTING the LT matrix. Tedious exercise in matrix inversion.

$$* \gamma_v = \frac{1}{\sqrt{1 - v^2/c^2}}$$

Lorentz factor



For  $v \ll c$ ,  $\gamma_v \approx 1$ ,  
so LT reduces to  
Galilean transformations.

For  $v$  not small, various non-intuitive effects  
are predicted by LT's.

# Overview of topics

[A] Lorentz tranfo, BOOSTS & ROTATIONS, matrix representation, rapidity

[B] Time dilation

If stationary clock in  $\Sigma$  measures time interval  $\tau_0$  (e.g., difference bet<sup>n</sup> tick at  $t$  and tick at  $t + \tau_0$ )

measured from  $\Sigma'$ , the interval is  $\tau = \gamma_v \tau_0$   
(Seen from  $\Sigma'$ , events don't happen at same location.)

If stationary clock in  $\Sigma'$  measures time interval  $\tau_0'$ , then measured from  $\Sigma$ , the interval is  $\tau = \gamma_v \tau_0'$

Whose clock runs slower? Depends on; in which frame clock is stationary.

"Moving clocks run slower".

41c

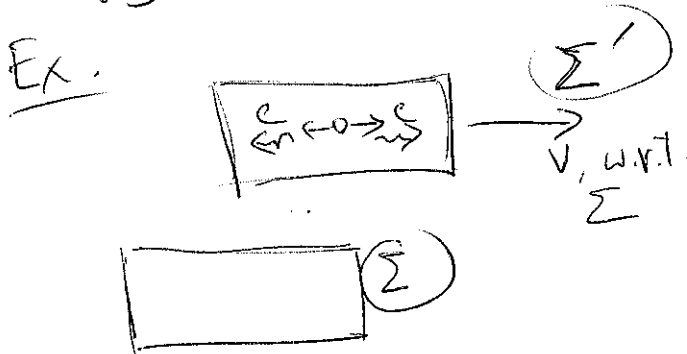
### C Length contraction

~~Length~~ Moving rods appear shorter.

Provided: <sup>end</sup> measurements done simultaneously in each frame.

### D Simultaneity is Relative

Two events simultaneous in  $\Sigma'$ ; Does not imply they are simultaneous in  $\Sigma$ .



In  $\Sigma'$ , ~~both~~ light reaching left. & right walls are simultaneous events.

From  $\Sigma$ , ~~times seem~~ events are not simultaneous.

E Relativistic momentum

$$p = \gamma_v m v = \frac{m v}{\sqrt{1 - v^2/c^2}}$$

~~Some~~ Older texts call  $\gamma_v m$  the "relativistic mass"

Then  $m$  is the "rest mass".

Nonadays?  
MASS = rest mass

Note momentum  $\rightarrow \infty$  as  $v \rightarrow c$

$\Rightarrow$  nothing travels faster than light.

F Relativistic Energy



$$E = \gamma_v m c^2 \text{ for object with speed } v, \text{ mass } m.$$

Object at rest has "rest energy":  $E = m c^2$   
due to its mass.

~~And this is the energy that is released in nuclear reactions~~  
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$\Rightarrow$  Mass can be converted to energy

(nuclear fusion, nuclear fission)



(4e)

\* Kinetic energy =  $\gamma_v mc^2 - mc^2$   
 $= (\gamma_v - 1) mc^2 \xrightarrow{v \ll c} \approx \frac{1}{2} mv^2$

\* Also, using  $E = \gamma_v mc^2$  &  $p = \gamma_v mv$ ,  
can show  $E^2 = p^2 c^2 + mc^4$

\* Massless objects (photons):  $E = pc$

$$E = hf = \frac{hc}{\lambda}$$

$f$  = frequency

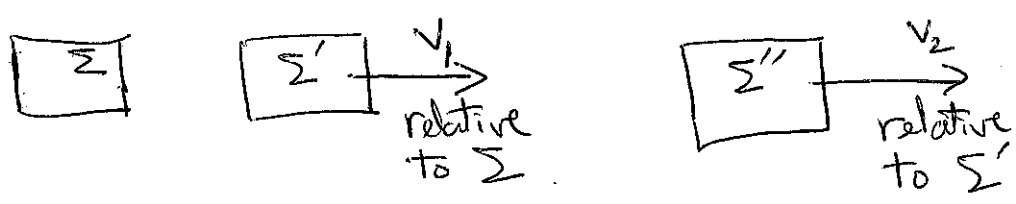
$$p = \frac{hf}{c} = \frac{h}{\lambda}$$

$\lambda = c/f$  = wavelength

~~Diagram of a particle with mass~~

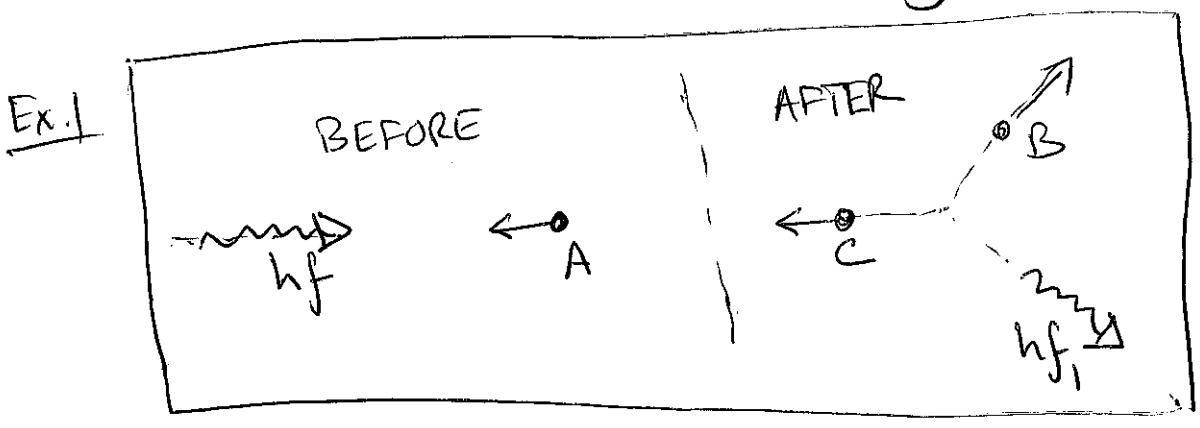
~~Diagram of a photon~~

### G Relativistic addition of velocities :



$\Sigma''$ , relative to  $\Sigma$ , has velocity  $\frac{v_1 + v_2}{1 + \frac{v_1 v_2}{c^2}}$

### H Relativistic collisions & decay :



Total relativistic energy before = total relativistic energy after

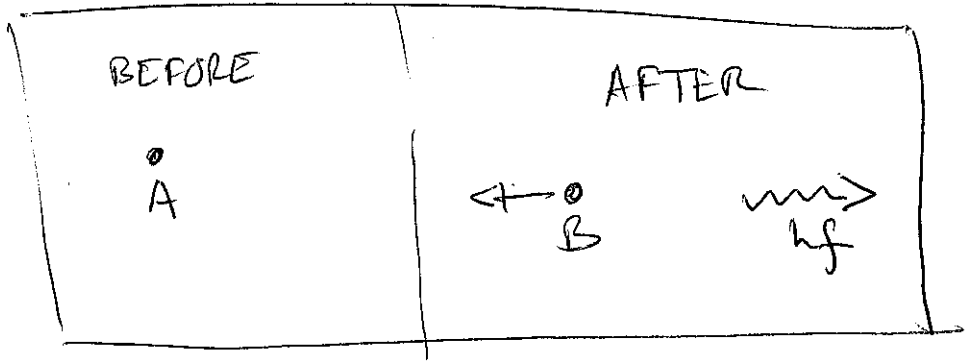
Total relativistic momentum before = total relativistic momentum after

(1+3 equations)

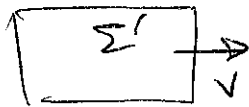
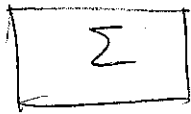
4g

Ex. 2

DECAY



I Relativistic Doppler Effect

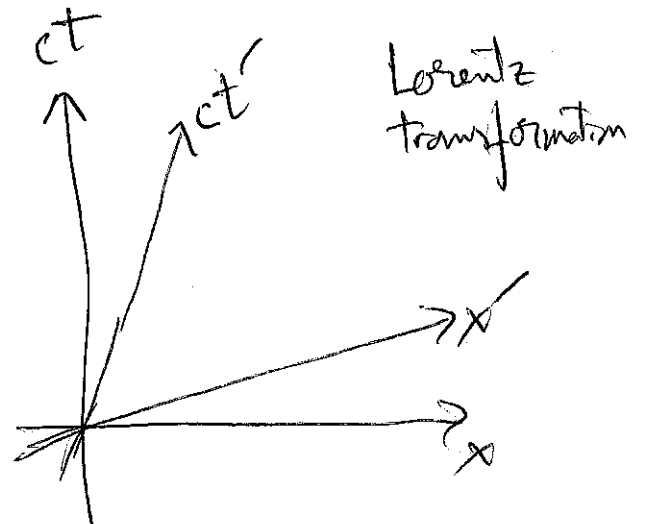
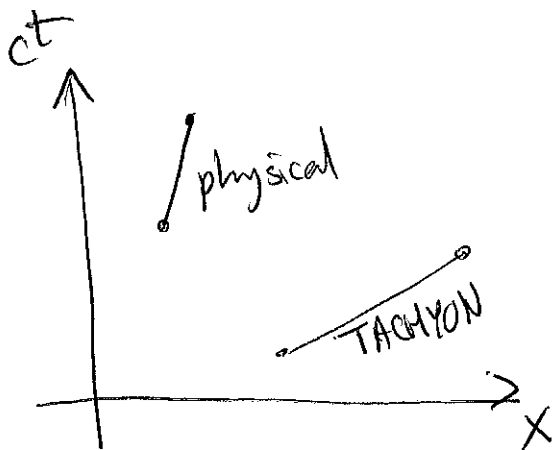


hf relative to  $\Sigma$

hf' relative to  $\Sigma'$

$f' \neq f$

J SPACETIME DIAGRAMS



## K 4-vectors & 4-tensors

$(ct, x, y, z)$  of an event is a 4-vector, vector in Minkowski space.

$(\frac{E}{c}, p_x, p_y, p_z)$  of a particle is another 4-vector

(Density, current density) is a 4-vector.

All 4-vectors transform the same way.

# Mechanics, reformulated in terms of 4-vectors.

#  $F^{\mu\nu}$   $\rightarrow$  electromagnetic field tensor with 2 indices.

# If expressed in terms of 4-vectors and 4-tensors, physical laws are Lorentz-invariant.

4i

## □ Electrodynamics in tensor notation

Electric & magnetic fields, together, form an antisymmetric 4-tensor  $F^{\mu\nu}$ .

Scalar, vector potentials for 4-vector

$$A^M = \left( \frac{\phi}{c}, \vec{A} \right)$$

All of Maxwell's equations, E&M

$$\vec{\nabla} \cdot \vec{E} = \rho / \epsilon_0, \quad \vec{\nabla} \cdot \vec{B} = 0, \quad \vec{\nabla} \times \vec{E} = -\frac{\partial \vec{B}}{\partial t}, \quad \vec{\nabla} \times \vec{B} = \mu_0 \vec{J} + \mu_0 \epsilon_0 \frac{\partial \vec{E}}{\partial t}$$

~~$$\vec{\nabla} \cdot \vec{E} = \rho / \epsilon_0$$~~

$$\frac{\partial \rho}{\partial t} + \vec{\nabla} \cdot \vec{J} = 0, \quad \vec{F} = q(\vec{E} + \vec{J} \times \vec{B})$$

$$\vec{E} = -\vec{\nabla} \phi - \frac{\partial \vec{A}}{\partial t}, \quad \vec{B} = \vec{\nabla} \times \vec{A}$$

reformulated concisely:

$$\partial_\mu J^\mu = 0, \quad \partial_\mu F^{\mu\nu} = J^\nu, \quad F_{\mu\nu} = \partial_\mu A_\nu - \partial_\nu A_\mu,$$

$$K^\mu = q F^{\mu\alpha} v_\alpha$$

→ Explicitly Lorentz-invariant, i.e.,  
consistent with LT

M The Lorentz group and the Poincaré group

\* Structure & properties of the LT matrices

→ ~~two~~ two successive LT's makes an LT

→ LT's consist of rotations & boosts etc.

N Wigner rotation / Thomas precession

Successive boosts in different directions

lead to a boost + a rotation.